Harry Potter

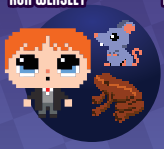
BITZEE™

WILL YOU CATCH THE GOLDEN SNITCH?™

HEROES

HARRY POTTER™

RON WEASLEY™

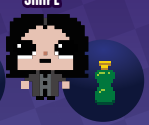


HERMIONE GRANGER™

RARE

PROFESSOR DUMBLEDORE™

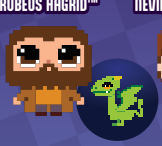
PROFESSOR SNAPE™



PROFESSOR MCGONAGALL™

ANIMAGUS MCGONAGALL

RUBEUS HAGRID™



NEVILLE LONGBOTTOM™

SIRIUS BLACK™

SNUFFLES

COMMON

FRED WEASLEY & GEORGE WEASLEY

DRACO MALFOY™

ALASTOR MOODY

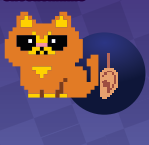
LUNA LOVEGOOD™

GINNY WEASLEY™

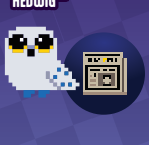
PROFESSOR DOLORES UMBRIDGE™

CREATURES

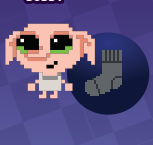
CROOKSHANKS™



HEDWIG™



DOBBY™



BUCKBEAK™

FAWKES™

BITZEE™

SPIN MASTER

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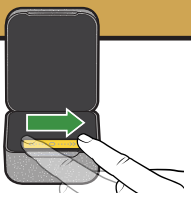
Bitzee™ Patent information: patents.spinmaster.com

1 EXIT TRY-ME



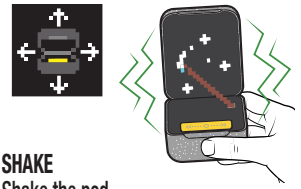
SWIPE once from left to right.

CAUTION - Do not poke, grab or pull the flexible display. Only touch the display gently from above.

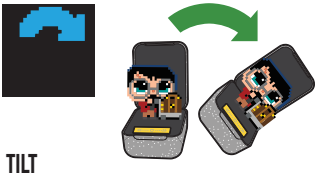
2 TUTORIAL

Learn to play with your Bitzee by following the tutorial on screen.

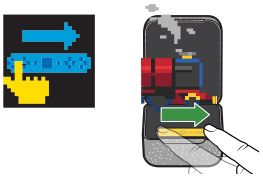
TOUCH
(from above only)



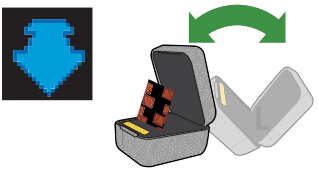
SHAKE
Shake the pod.



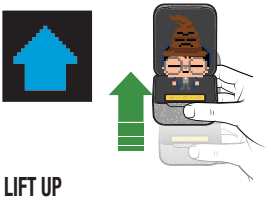
TILT
(left or right)



SWIPE BAR
Swipe finger across bar.



TILT
(forward or backward)



LIFT UP
(quickly)

Complete the tutorial steps! Once you finish the tutorial, you are ready to play!

3 MENU

When playing with a Bitzee, SWIPE to access the Main Menu.
Touch the flexible display to select a menu option.

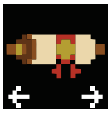
TRUNK
Tap to open and access character objects.

FILM MOMENTS
Tap to see an iconic Film Moment featuring the character you have selected.

MINI GAMES
Hero and Rare characters each have their own Mini Game.

SUPER GAME
Collect all three Hero characters to unlock the Super Game.

PROGRESS METER
See how much magic you need to unlock a new character.
Fill your meter by interacting with your characters.



EVENTS
Tap to rewatch Event animations that you have unlocked throughout play.

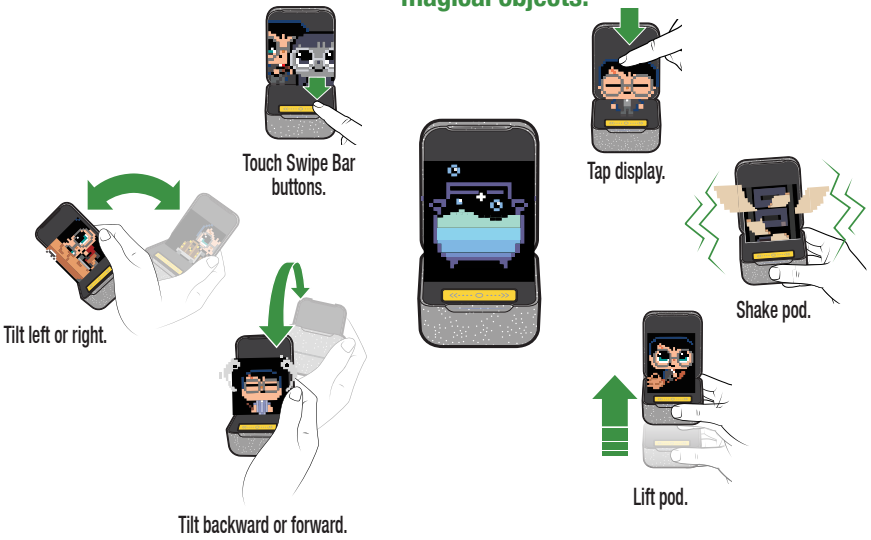
SETTINGS
Tap to go to Settings menu.

MAGIC MOMENTS
Tap to have your character reenact their most magical moment from the films.

HOGWARTS
Tap on the Hogwarts Castle icon to view your collection.
Swipe through characters you've collected and select one to interact with.

4 PLAYING WITH BITZEE

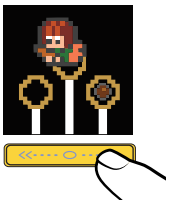
Interact to fill Progress Meter, which helps you collect more characters and magical objects.



Collect all 20 characters and 23 magical objects!

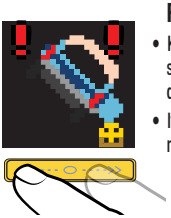
5 MINI GAMES

Every Hero and Rare character has a game you can unlock. Play to win special objects for every character.



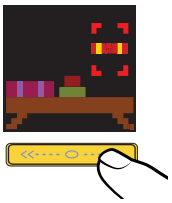
HARRY'S QUIDDITCH PRACTICE

- Touch the left, middle or right of the Swipe Bar to shoot the quaffle through the hoops and avoid the goalie. See how many points you can score with 10 quaffles.
- After 10 quaffles, touch the Swipe Bar to grab the snitch.



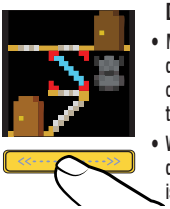
RON'S FLYING CAR

- Keep the flying car level and the luggage safe. If it tilts, keep swiping in the opposite direction until the car is balanced.
- If the trunk pops open, quickly touch the middle of the Swipe Bar to close it.



HERMIONE'S BOOK BALANCING

- Move the books to the right side using the fewest moves. Touch the left or right of the Swipe Bar to move the red cursor, then touch the middle to pick up and place the books.
- You can only move one book at a time.
- Large books can't go on smaller ones!



DUMBLEDORE'S MOVING STAIRCASES

- Move staircase pieces to connect the lower door to Dumbledore's office. Touch left or right on the Swipe Bar to move the red cursor, then touch the middle to pick up and place pieces.
- When ready, move the red cursor to the lower door and touch the middle to check if your path is complete.

SIRIUS'S FLOO NETWORK

- Follow the floo path from the burning fireplace at the top as it scrolls down to the bottom.
- Select the connected fireplace at the bottom by touching the Swipe Bar.

HAGRID'S FORBIDDEN FOREST

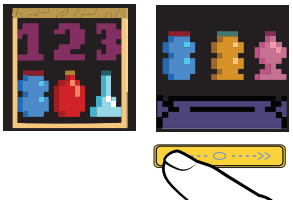
- Watch the creatures hide in the forest and remember their spots. Touch left or right on the Swipe Bar to explore, and touch the middle to check a hiding place.
- When more than one creature hides, find them in the same order they hid.

MCGONAGALL'S SPELL CASTING

- Cast a spell correctly by touching the Swipe Bar when the blue path reaches a spell icon.
- Don't miss too many icons or the spell will fail.

NEVILLE'S HERBOLOGY CLASS

- Touch the left, middle or right of the Swipe Bar to select a seed and grow a magical plant.
- Quickly follow the onscreen prompts to help it grow and avoid plant problems.

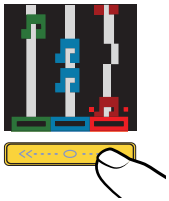


SNAPE'S POTIONS CLASS

- Remember the order of three ingredient bottles. When new bottles appear, pick the next one in sequence by touching the Swipe Bar below it.
- Complete two recipes correctly to succeed!

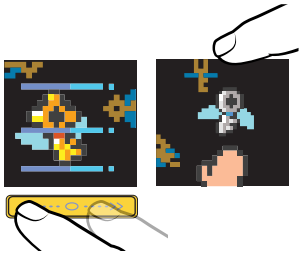
6 SUPER GAME - SORCERER'S STONE QUEST

Collect all three Hero characters to unlock the Super Game.
Win each level to unlock a second object for the Hero characters.



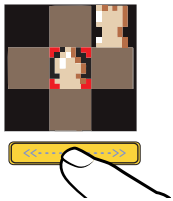
LEVEL 1 - HARP CHALLENGE

- Play the harp to keep Fluffy asleep! Touch the Swipe Bar under each falling note when it reaches the bottom.
- If you don't make too many mistakes, you can sneak past and win Hermione's second object!



LEVEL 2 - FLYING KEY CHALLENGE

- Swipe left or right to knock away any gold keys. When the silver key appears, touch top of screen to grab it!
- Catch it on the third try and you'll win Harry's second object and move on to the next challenge.



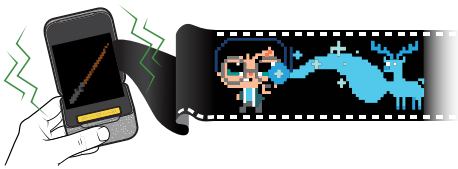
LEVEL 3 - WIZARD'S CHESS CHALLENGE

- Restore the chessboard! Move pieces back to where they started. Touch left or right on the Swipe Bar to move the red cursor, then touch the middle to pick up and place the chess pieces.
- The pieces move according to chess rules.
- Win and collect Ron's second object!

7 FILM MOMENTS

Select a character and then tap on Film Moments icon to watch one of their iconic film scenes!

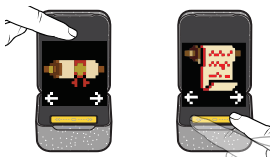
8 MAGIC MOMENTS



Select a character and then tap on the Magic Moments icon. Wave the pod to cast a spell and watch their most magical Film Moment!

9 EVENTS

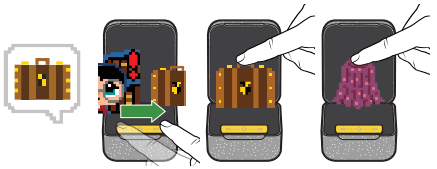
Wizarding World events will unlock randomly throughout play. Tap the scroll when it appears, tap again to open the curtain and watch an Event animation.



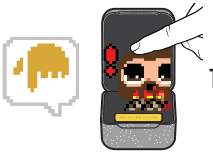
Select the scroll in the Menu at any time to rewatch Event animations that you have unlocked.

10 TASKS

Your Bitzee will send a task message. Don't ignore these or you could lose a character! Tap on the message to address it or swipe to ignore it.



Swipe to the trunk, select it, and then select the object for your task.

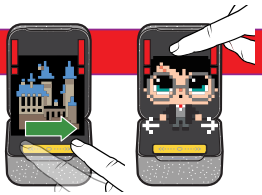


Tap the display.

Shake the pod.

Swipe finger across swipe bar.

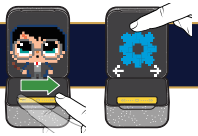
IGNORED TASKS



Ignored tasks appear as red exclamation marks over the character in Hogwarts with the need.

Ignore too many tasks and your Bitzee will run away! You'll have to find them again.

SETTINGS MENU



VOLUME
Touch to change the volume.

GO BACK
Touch Back icon to exit menu.

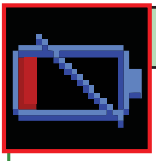
ADJUST SCREEN

Touch and hold the center of the Swipe Bar for two seconds to enter screen adjustment. Tap the right side of the Swipe Bar to move the image up. Tap the left side of the Swipe Bar to move the image down. Shake to reset to default. Touch the flexible display to confirm.

RESET BITZEE

⚠ **CAUTION** – THIS ACTION CAUSES A FACTORY RESET AND ERASES ALL EXISTING PLAY HISTORY

Hold the Bitzee pod level and upright. Then touch and hold the Swipe Bar to start the countdown. Do not lift your finger until the countdown finishes and you hear the alarm sound effect. Your Bitzee is now reset to the on-shelf demo.



REPLACE BATTERIES

LOW BATTERY WARNING

Before replacing batteries, turn Bitzee off, or your progress may be lost.

⚠ **WARNING:** This toy produces flashes that may trigger epilepsy in sensitised individuals. To reduce exposure to such potential, play in a well-lit room, and do not flash lights directly into eyes.

⚠ **WARNING:** This toy contains inaccessible magnets. Exposed magnets, if inhaled or swallowed can stick together or to other metal objects, and can cause serious or fatal injury. Keep away from electronic and medical devices.

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⚠ **WARNING:** CHOKING HAZARD – Small parts. Not for children under 3 years.

MADE IN CHINA

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